



Summer is winding down and what a summer it was!

Now that fall is approaching and school will be in session, I hope that YEP will also be able to return to volunteering and helping in the community by doing odd jobs.

**Food Safe and First Aid** are already booked for November so watch the newsletter for dates and times.

I have also heard from a few of our community neighbours who are looking for help in their yards.... SEE BELOW

**Volunteer opportunities** are few and far between at the moment but we do have openings to volunteer in our Thrift Shops on Sundays. This is a great way to get some experience while volunteering. Let me know if you want details.

If you graduated this year **CONGRATULATIONS** and good luck in your future endeavours!!! If you are still getting this email let me know so I can change your status.

For those who are still in school, I look forward to dropping into the career centre at your schools in the near future and hope to meet you then.

In the meantime, here are a couple of **awesome jobs** that pay really well. If you are interested please check out the address first to ensure you can get there if you get the job and then contact me for more details.







## Maple Road, North Saanich -

This couple has full time work for two weeks or once school has started this would be good long term weekend work. If you and a friend have a strong back let me know!

Duties include: Pressure wash the driveway and lower half of house, split and stack wood using power splitter, lawn mowing, refreshing and refilling container garden pots.

They are offering **\$20.00/Hour to two students for 6-8 hours** weekdays or weekends until complete.



## Hedgerow Drive, North Saanich

This couple has a lovely long driveway with many trees along the side and they are looking for a student to rake and sweep the driveway and remove branches periodically through the

fall. **\$20.00 an hour to start,** depending on experience. Approximately **2 hours or until complete.** 

That's it for now! Sara